# Sequence of Kindergarten Modules Aligned with the Standards

Module 1: Numbers to 10

- Module 2: Two-Dimensional and Three-Dimensional Shapes
- Module 3: Comparison of Length, Weight, Capacity, and Numbers to 10
- Module 4: Number Pairs, Addition and Subtraction to 10
- Module 5: Numbers 10-20 and Counting to 100
- Module 6: Analyzing, Comparing, and Composing Shapes

## **Summary of Year**

Kindergarten mathematics is about (1) representing, relating, and operating on whole numbers, initially with sets of objects; and (2) describing shapes and space. More learning time in Kindergarten should be devoted to number than to other topics.

Key Areas of Focus for K-2:	Addition an problem so	d subtraction—concepts, skills, and lving
Required Fluency:	K.OA.5	Add and subtract within 5.

#### **CCLS Major Emphasis Clusters**

Counting and Cardinality

- Know number names and count sequence.
- Count to tell the number of objects.
- Compare numbers.

**Operations and Algebraic Thinking** 

• Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.

Number and Operations in Base Ten

• Work with numbers 11-19 to gain foundations for place value.

## **Rationale for Module Sequence in Kindergarten**

Like Pre-Kindergarten, in Module 1, Kindergarten starts out with solidifying the meaning of numbers to 10 with a focus on embedded numbers and relationships to 5 using fingers, cubes, drawings, 5 groups and the Rekenrek. Students then investigate patterns of "1 more" and "1 less" using models such as the number stairs (see picture). Because fluency with addition and subtraction within 5 is a Kindergarten goal, addition within 5 is begun in Module 1 as another representation of the decomposition of numbers.

In Module 2, Students learn to identify and describe squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders and spheres. During this module students also practice their fluency with numbers to 10.



Number Stairs



A Story of Units: A Curriculum Overview for Grades P-5 Date: 7/31/13







In Module 3, students begin to experiment with comparison of length, weight and capacity. Students first learn to identify the attribute being compared, moving away from non-specific language such as "bigger" to "longer than," "heavier than," or "more than." Comparison begins with developing the meaning of the word "than" in the context of "taller than," "shorter than," "heavier than," "longer than," etc. The terms "more" and "less" become increasingly abstract later in Kindergarten. "7 is 2 more than 5" is more abstract than "Jim is taller than John."

In Module 4, number comparison leads to a further study of embedded numbers (e.g., "3 is less than 7" leads to, "3 and 4 make 7," and 3 + 4 = 7,). "1 more, 2 more, 3 more" lead into addition (+1, +2, +3). Students now represent stories with blocks, drawings, and equations.

After Module 5, after students have a meaningful experience of addition and subtraction within 10 in Module 4, they progress to exploration of numbers 10-20. They apply their skill with and understanding of numbers within 10 to teen numbers, which are decomposed as "10 ones and some ones." For example, "12 is 2 more than 10." The number 10 is special; it is the anchor that will eventually become the "ten" unit in the place value system in Grade 1.

Module 6 rounds out the year with an exploration of shapes. Students build shapes from components, analyze and compare them, and discover that they can be composed of smaller shapes, just as larger numbers are composed of smaller numbers.





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### **Alignment Chart**

Module and Approximate Number of Instructional Days	Common Co	re Learning Standards Addressed in Kindergarten Modules <sup>12</sup>	
Module 1: Numbers to 10 <sup>13</sup> (43 days)	Know number names and the count sequence. <sup>14</sup>		
	K.CC.3	Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).	
	Count to tell t	he number of objects. <sup>15</sup>	
	K.CC.4	Understand the relationship between numbers and quantities; connect counting to cardinality.	
		a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.	
		b. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	
		c. Understand that each successive number name refers to a quantity that is one larger.	
	K.CC.5	Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.	
	Understand a from. <sup>16</sup>	ddition as putting together and adding to, and understand subtraction as taking apart and taking	
	K.OA.3	Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., $5 = 2 + 3$ and $5 = 4 + 1$ ).	

<sup>&</sup>lt;sup>12</sup> When a cluster is referred to in this chart without a footnote, the cluster is taught in its entirety.

<sup>&</sup>lt;sup>16</sup> The balance of this cluster is addressed in Module 4.







<sup>&</sup>lt;sup>13</sup> In this module, standards work is limited to within 10.

<sup>&</sup>lt;sup>14</sup> The balance of this cluster is addressed in Module 5.

<sup>&</sup>lt;sup>15</sup> K.CC.4d is addressed in Module 6.

Module and Approximate Number of Instructional Days	Common Cor	e Learning Standards Addressed in Kindergarten Modules <sup>12</sup>	
	Classify objects and count the number of objects in each category.		
	K.MD.3	Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (Limit category counts to be less than or equal to 10.)	
Module 2:	Classify objects and count the number of objects in each category.		
<b>Two-Dimensional And Three-Dimensional Shapes</b> (12 days)	K.MD.3	Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (Limit category counts to be less than or equal to 10.)	
	Identify and d spheres).	escribe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and	
	K.G.1	Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as <i>above</i> , <i>below</i> , <i>beside</i> , <i>in front of</i> , <i>behind</i> , and <i>next to</i> .	
	K.G.2	Correctly name shapes regardless of their orientations or overall size.	
	K.G.3	Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").	
	Analyze, comp	pare, create, and compose shapes. <sup>17</sup>	
	K.G.4	Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).	
Module 3: Comparison of Length, Weight, Capacity, and Numbers to 10 (38 days)	Compare num	bers.	
	К.СС.6	Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. (Include groups with up to ten objects.)	
	К.СС.7	Compare two numbers between 1 and 10 presented as written numerals. Describe and compare measurable attributes.	

<sup>17</sup> The balance of this cluster is addressed in Module 6.



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Module and Approximate Number of Instructional Days	Common Core Learning Standards Addressed in Kindergarten Modules <sup>12</sup>	
	K.MD.1	Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.
	K.MD.2	Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.
Module 4: Number Pairs, Addition and	Understand ad from.	dition as putting together and adding to, and understand subtraction as taking apart and taking
Subtraction to 10 (47 days)	K.OA.1	Represent addition and subtraction with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations. (Drawings need not show details, but should show the mathematics in the problem.)
	K.OA.2	Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.
	K.OA.3	Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., $5 = 2 + 3$ and $5 = 4 + 1$ ).
	K.OA.4	For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings and record the answer with a drawing or equation.
	K.OA.5	Fluently add and subtract within 5.
Module 5: Numbers 10–20 and Counting to 100 (30 days)	Know number	names and the count sequence.
	K.CC.1	Count to 100 by ones and by tens.
	K.CC.2	Count forward beginning from a given number within the known sequence (instead of having to begin at 1).
	К.СС.З	Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).





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Module and Approximate Number of Instructional Days	Common Cor	e Learning Standards Addressed in Kindergarten Modules <sup>12</sup>	
	Count to tell the number of objects. <sup>18</sup>		
	К.СС.4	Understand the relationship between numbers and quantities; connect counting to cardinality.	
		a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.	
		b. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	
		c. Understand that each successive number name refers to a quantity that is one larger.	
	K.CC.5	Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.	
	Work with nu	numbers 11-19 to gain foundations for place value.	
	K.NBT.1	Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings and record each composition or decomposition by a drawing or equation (such as $18 = 10 + 8$ ); understand that these numbers are composed of ten ones and one, two three, four, five, six, seven, eight or nine ones.	
Module 6:	Count to tell the number of things. <sup>19</sup>		
Analyzing, Comparing, and Composing Shapes (10 days)	K.CC.4	Understand the relationship between numbers and quantities: connect counting to cardinality.	
		d. Develop understanding of ordinal numbers (first through tenth) to describe the relative position and magnitude of whole numbers.	
	Analyze, compare, create and compose shapes.		
	K.G.4	Analyze and compare two and three dimensional shapes, in different sizes and orientations,	

<sup>18</sup> K.CC.4d is addressed in Module 6.

<sup>19</sup> Ordinality is introduced in the context of constructing and manipulating shapes. The balance of this cluster is addressed in Modules 1 and 5.







Module and Approximate Number of Instructional Days	Common Co	re Learning Standards Addressed in Kindergarten Modules <sup>12</sup>
		using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).
	K.G.5	Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.
	K.G.6	Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?





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